

# A Modern spell(1)

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EuroBSDCon 2017, Paris

# Outline

- Shortcomings in the old spell(1)
- Feature Requirements of a modern spell(1)
- Implementation Details of new spell(1)
- Performance comparison with other open source alternatives
- Integrations and demos

# The beginning of the end

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## >Description:

spell(1) is a bit lacking. While it works on simple cases, e.g.

```
valkyrie% echo 'frog' | /usr/bin/spell
valkyrie% echo 'frogp' | /usr/bin/spell
frogp
```

it accepts some interesting things:

```
valkyrie% echo 'frogment' | /usr/bin/spell
valkyrie% echo 'frogmental' | /usr/bin/spell
valkyrie% echo 'froghood' | /usr/bin/spell
valkyrie% echo 'frogship' | /usr/bin/spell
valkyrie% echo 'biofrog' | /usr/bin/spell
valkyrie% echo 'electrofrog' | /usr/bin/spell
valkyrie% echo 'overfrog' | /usr/bin/spell
```

All hail the overfrog, or something.

This is because it has a set of suffix and prefix combining rules that it applies rather ... liberally.

## >How-To-Repeat:

## >Fix:

I dunno. My inclination is towards `cvs rm --` there are perfectly good third-party spellcheckers at this point, natural language processing is not exactly core OS functionality or the project's core competency, and I don't think there's any need to maintain our own program given that it doesn't work very well.

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  - Checks if the string contains certain prefixes - (pre, post, anti, meta, non, re) and removes them
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- No spelling corrections
- Lack of a library interface for other applications

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- Provide a library interface

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- New bigger dictionary
- New spell(1) implementation using levenshtein distance, Double Metaphone algorithms, and ternary tries
- A benchmark comparison against aspell, ispell and hunspell
- Integration with sh(1) for auto-completion and spell check

# New Dictionary

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|                        | <b>Old dictionary</b> | <b>New Dictionary</b> |
|------------------------|-----------------------|-----------------------|
| <b>Size</b>            | 235008                | 2.4M                  |
| <b>Number of words</b> | 421128                | 4.5M                  |

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  - Non-word errors - .e.g *appld* for *applied*
  - Real-word errors - e.g. *dessert* for *desert*, *there* for *three*, *piece* for *peace*

# Handling Real-word Errors

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- Much harder problem
- Cannot simply lookup the dictionary
- Word bi-grams or tri-grams could be used to detect real-word errors
  - *Apple feel from the tree*
  - “*feel*” not commonly used with “*apple*” and “*from*”, but “*fell*” is
- Much expensive, need to scan every word with a window of 3 or 4 words.
- Not in the scope of the current project but possible future work

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- Very simple to detect (just look up the dictionary)
- No need for complex inflection rules with the expanded dictionary - much more reliable in detecting errors

# Dictionary Representation and Lookup

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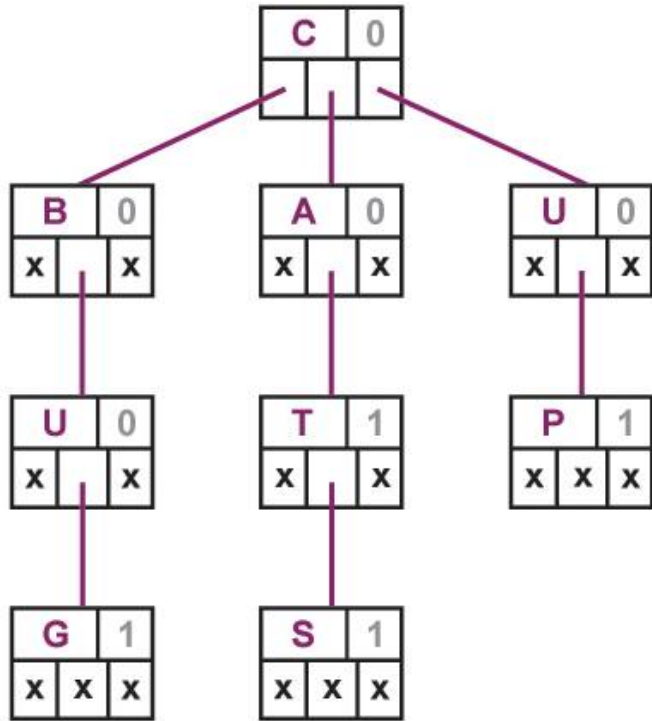
- Dictionary Representation - several options
- Hash table -  $O(1)$  lookup but no worst case guarantee
- Red Black Trees -  $O(\lg n)$  guaranteed lookup time but requires complete string comparisons in the worst case
- Ternary Tries -  $O(\lg n)$  lookup and does not require string comparisons with every word in the dictionary, but costs some extra memory

# Ternary Search Tries

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- Much like a binary search tree
- Each node stores one character and has three children (left, middle, right)
- Left subtree - for characters smaller than the character at the root node
- Right subtree - for characters greater than the character at the root node
- Middle subtree - for characters matching the character at the root node
- Provides symbol table APIs as well as APIs for prefix match

# Ternary Search Tries



Ternary Search Tree for **CAT, BUG, CATS, UP**

# Doing Spell Correction

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- Edit Distance Technique
- Metaphone algorithm
- N-gram models



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- A majority of spelling errors are just one 1 edit distance away from the correct spelling

# Edit Distance Technique

Example of words 1 edit distance away from “*teh*”:

deletes = ['eh', 'th', 'te']

transpose = ['eth', 'the']

replaces = ['aeh', 'beh', 'ceh', 'deh', 'eeh', 'feh', ..., 'tez']

inserts = ['ateh', 'bteh', 'cteh', 'dteh', 'eteh', 'fteh', ..., 'zteh']

# Metaphone Algorithm

- A phonetic algorithm (a better replacement for soundex)
- Developed by Lawrence Phillips in 1990
- Superseded by Double Metaphone in 2000 (by the same author)
- Latest version Metaphone 3 (but only available as a commercial implementation)
- 99% accurate for English and covers peculiarities in several other languages as well (Slavic, German, Celtic, Greek, French etc.)
- Double Metaphone is used by aspell

# Word Bigrams

# Word Bigrams

- A useful technique to get more accurate suggestions
- When having more than possible corrections for a misspelled word -
- Look at the next and previous word and see which correction fits the best
- For instance: “*I am not feeling very well*”

# Strategy for Spell Correction

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- Find all possible corrections at distance 1
- If no match found, find words having the same metaphone codes at distance 0, 1 and 2 with the misspelled word
- If still no match found, find words at edit distance 2



# Strategy for Spell Correction

- Some tricks for improving accuracy:
  - Lower weight to candidate corrections requiring modification at first character
  - Lower weight to candidate corrections involving replacement of characters
  - Higher weight to candidates having same metaphone code as the original incorrect spelling

# Performance Comparison

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|                             | <b>First</b> | <b>1-5</b> | <b>1-10</b> | <b>1-25</b> |
|-----------------------------|--------------|------------|-------------|-------------|
| <b>Aspell 0.60.6/Normal</b> | 73.8         | 96.1       | 97.6        | 98.3        |
| <b>Aspell 0.60.6/Slow</b>   | 74.0         | 96.6       | 98.2        | 99.0        |
| <b>Hunspell 1.1.12</b>      | 80.5         | 96.5       | 97.1        | 97.1        |
| <b>ISpell 3.1.20</b>        | 77.0         | 84.7       | 85.0        | 85.1        |
| <b>nbspell/slow</b>         | 91.0         | 95.1       | 95.4        | 95.4        |
| <b>nbspell/fast</b>         | 88.7         | 93.1       | 93.2        | 93.4        |

Demo

# Conclusion

- Performance comparable to other popular open source implementations
- Much room for further investigation and improvement
- But nice to have a BSD licensed spell checker + library when you need it

# Code

<https://github.com/abhinav-upadhyay/nbspell>

Questions

Thank you!